

---

The title logo for the game "Commandos Strike Force". The word "COMMANDOS" is in a large, bold, white, distressed font with a dark outline, appearing to be made of stone or concrete. Below it, the words "STRIKE FORCE" are in a smaller, bold, white, distressed font, also with a dark outline. The entire logo is set against a dark, textured background.

---

<b>Publisher:</b>	Eidos
<b>Developer:</b>	Pyro Studios
<b>Format:</b>	PlayStation 2, Xbox & Windows
<b>Release Date:</b>	2005
<b>Website:</b>	<a href="http://www.commandosstrikeforce.com">www.commandosstrikeforce.com</a>

In the most fearsome war ever fought, emerged the most fearless soldiers – the Commandos. Have you got what it takes to join the original elite Special Force in the World War II shooter **Commandos Strike Force™**?

In a new direction for the multi-million selling series, *Commandos Strike Force* takes you right into the heart of the action from a first person perspective. Take control of the three members of the Strike Force unit, each with their own play style. Switch between the Green Beret, always at the heart of the action with his expertise in combat and the use of heavy weaponry; the Sniper with his nerves of steel and expert marksmanship; and the Spy, stealthily striking at the heart of the enemy. However, it is your choice how you execute plans of attack by using the Commandos' unique skills.

Set in war torn Europe amid the backdrop of World War II, you must take your highly trained group on a series of daring missions, deep behind enemy lines in France, Norway and Russia. Taking control of a Nazi-occupied town, freeing French Resistance prisoners and kidnapping a general are a few of the large range of

## > Product Info



missions. As well as a compelling single player campaign, the game features a variety of online multiplayer modes.

### **Features:**

- Commandos goes first person shooter - taking you right into the heart of the action.
- Take control of the three members of the 'Strike Force' unit - Green Beret, Sniper and Spy - each with their own play style.
- Three linked campaigns in France, Norway and Russia.
- Non-linear gameplay – it's your choice how you execute plans of attack with multiple routes for completing missions.
- Mixture of gameplay styles - including infiltration, sabotage, demolition, stealth, assassination, espionage, kidnapping and reconnaissance.
- Multiplayer modes with support for 16 players on PC and 8 on PS2 & Xbox
- Authentic weaponry and special equipment.

Commandos and Commandos Strike Force are trademarks of Pyro Studios SL. Eidos and the Eidos logo are trademarks of the Eidos Group of companies. All Rights Reserved.